

TOPOGRAPHICAL REGIONS

Depending on the prevailing topography or vegetation of the region where the Battle takes place, the deck can be customized by removing specific unsuitable terrain cards.

FOREST

If the topography or vegetation is primarily characterized by more or less continuous forests. For example parts of the British Isles, parts of Western Europe, Central Europe, Eastern Europe, Northern Europe.

Use 42 terrain cards and 8 Stratagem cards. The following cards are **removed** from the deck before dealing:

4x Small Hill, 2x Steep Hill, 1x Large Hill, 1x Lake, 1x Village, 1x Town.

HILLY

If the topography or vegetation is primarily characterized by hills and mountains. For example Alpine region, parts of Spain, parts of Italy, parts of Greece.

Use 42 terrain cards and 8 Stratagem cards. The following cards are **removed** from the deck before dealing:

2x Woods, 2x Dense Woods, 2x Extended Woods, 2x Marsh, 1x Lake, 1x Town.

ARID

If the topography or vegetation is primarily arid and flat. For example parts of Southern Europe, Spain, Asia Minor, Levant, Mesopotamia, Arabian Peninsula, Near and Middle East, North Africa.

Use 42 terrain cards and 8 Stratagem cards. The following cards are **removed** from the deck before dealing:

4x Woods, 2x Dense Woods, 2x Extended Woods, 2x Marsh.

ARABLE

If the topography or vegetation primarily consists of flat or gently rolling areas suitable for agriculture. For example British Isles, parts of Western Europe, parts of Central Europe, parts of Italy, parts of Greece, Fertile Crescent, Nile Delta.

Use 42 terrain cards and 8 Stratagem cards. The following cards are **removed** from the deck before dealing:

2x Woods, 2x Dense Woods, 2x Extended Woods, 2x Small Hill, 1x Steep Hill, 1x Large Hill.